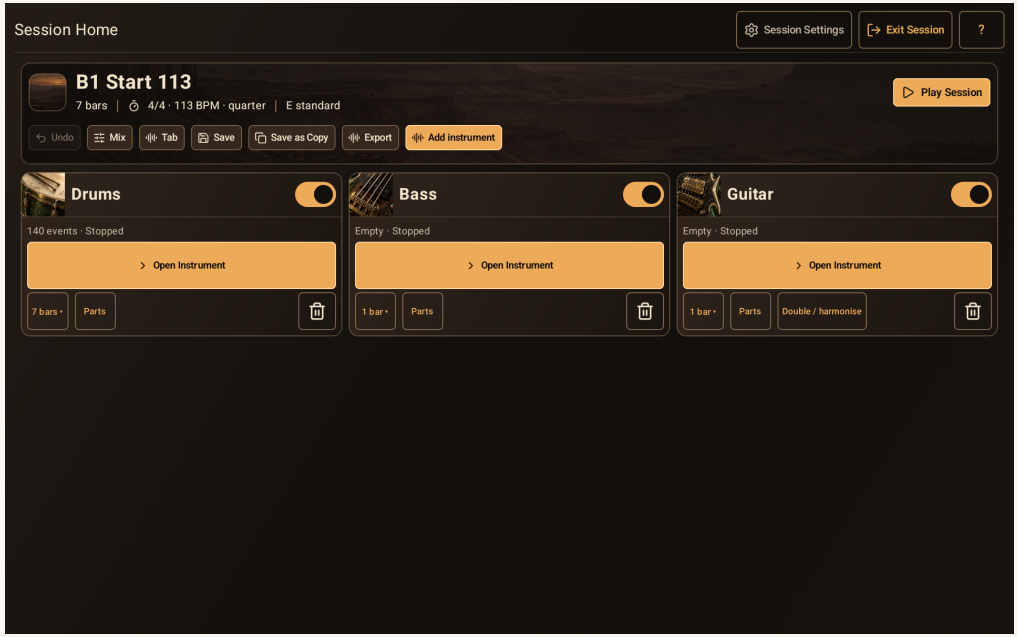
Build in the editor

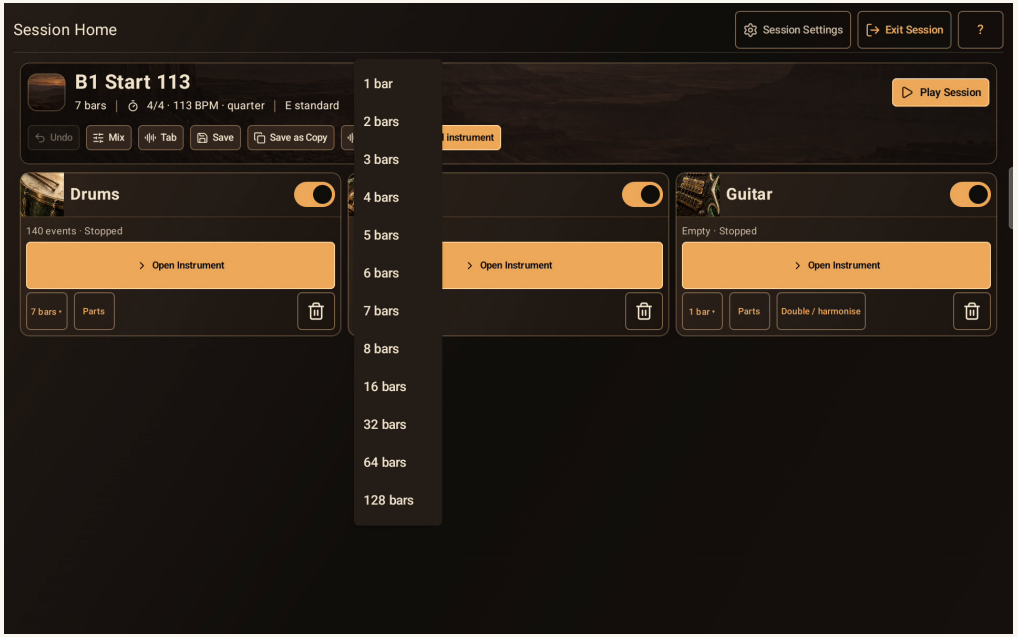
Follow the shared setup, then choose one route. Pause the video whenever you need.

Bass / Build in Tab



This is the editor route for the bass in Immigrant Song Cover. Tab editing needs Premium. Start with B one Start one thirteen, or your finished drum session. The bass waits until the end of bar five, so those first empty bars are intentional. We will build the notes first; the bass sound has its own lesson.

Bass / Seven bars



On the Bass card, open the one-bar menu and choose seven bars. Each instrument has its own loop length. This adds room for the bass entrance without changing the drums.

Build in the editor

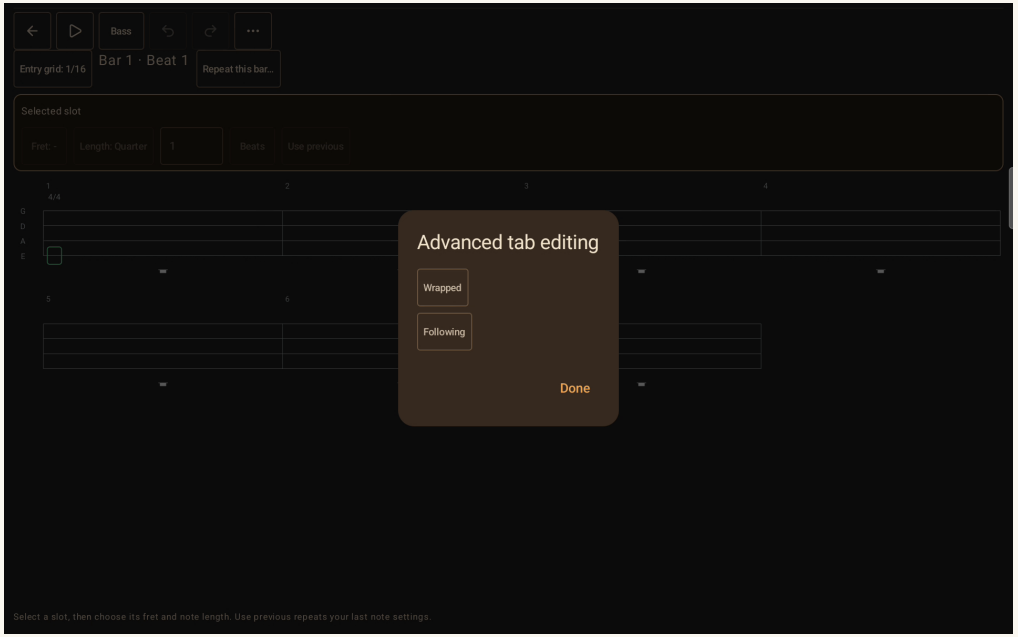
Follow the shared setup, then choose one route. Pause the video whenever you need.

Bass / Open Tab



Open Bass, open the instrument menu, then choose Tab. Tab is a map of strings and frets. The bottom line is the lowest string. A zero means an open string; another number tells you which fret to hold.

Tab / See all seven bars

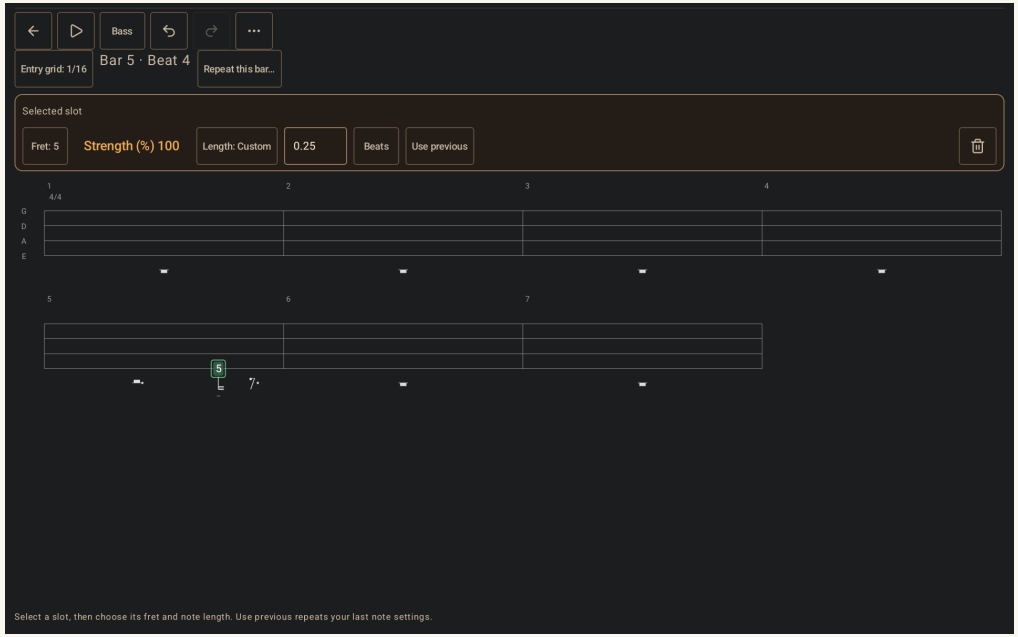


Open More, then Advanced. Switch the layout from Horizontal to Wrapped, then choose Done. Wrapped puts the bars on several rows so we can see where the bass enters. Keep the sixteenth-note grid and snapping on.

Build in the editor

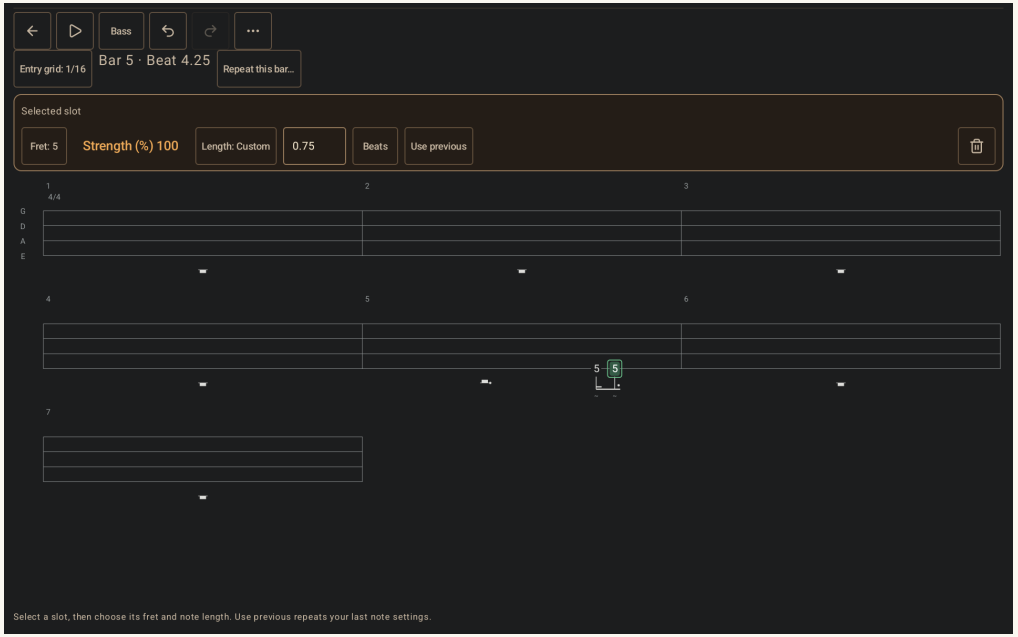
Follow the shared setup, then choose one route. Pause the video whenever you need.

Bar 5 / Beat 4 / Fret 5



In bar five, tap beat four on the bottom E string. Set the length to point two five beats, then Apply. Open Fret and choose five. This is the first A note. A quarter of a beat is one sixteenth-note cell.

Bar 5 / Next sixteenth / Fret 5

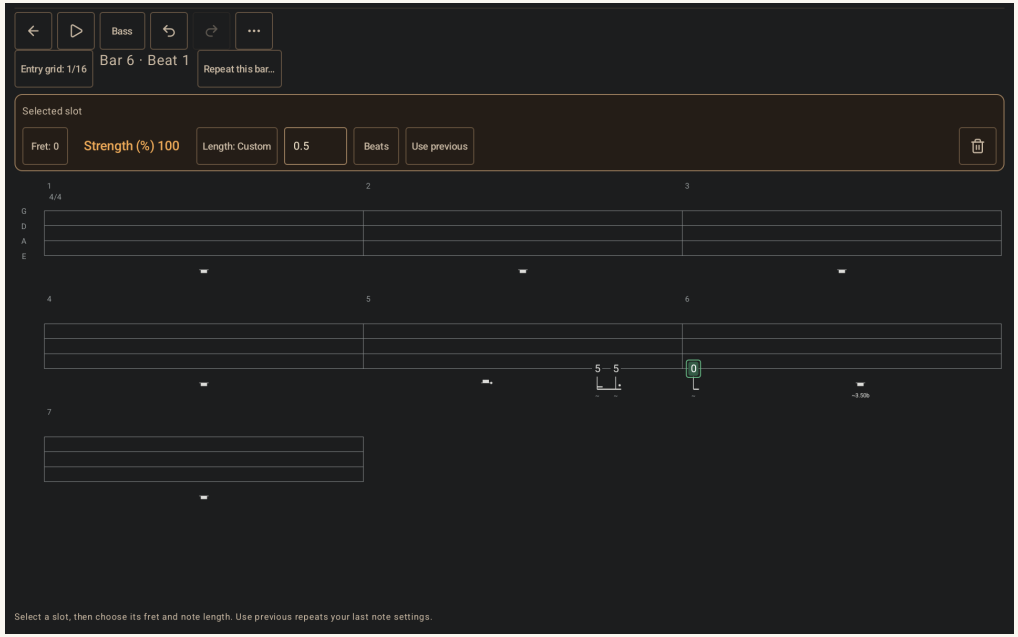


Tap the next sixteenth-note cell on the same string. Set the length to point seven five beats, Apply, then choose fret five. This note fills the rest of the bar. Later we will shape its slide down into the open E.

Build in the editor

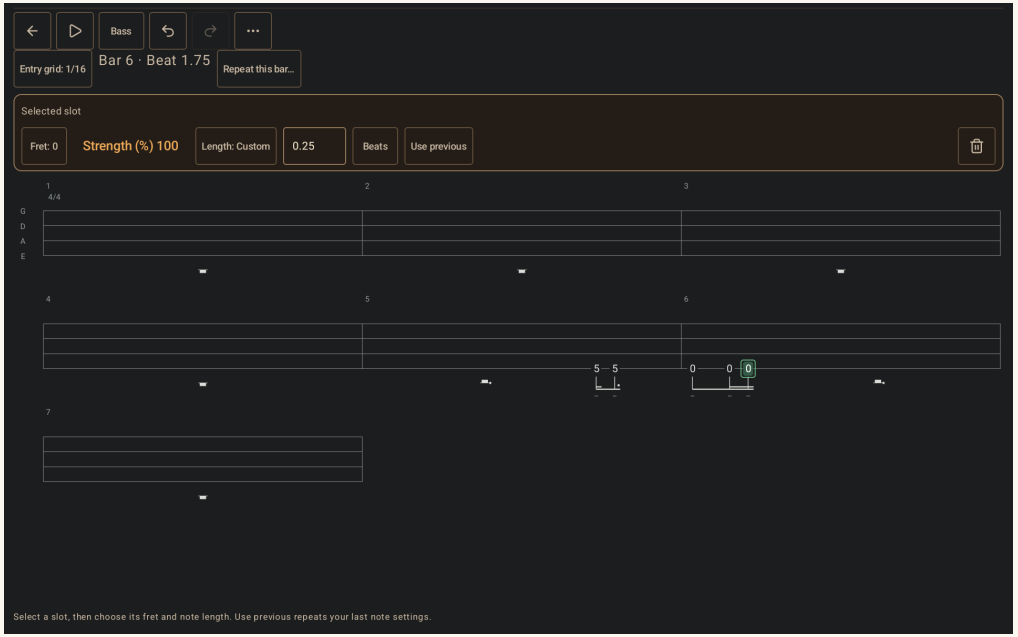
Follow the shared setup, then choose one route. Pause the video whenever you need.

Bar 6 / Beat 1 / Open E



At the start of bar six, choose the bottom E string. Set the length to point five beats and choose fret zero. The note lasts half a beat. Next come two shorter open E notes.

Bar 6 / And and ah

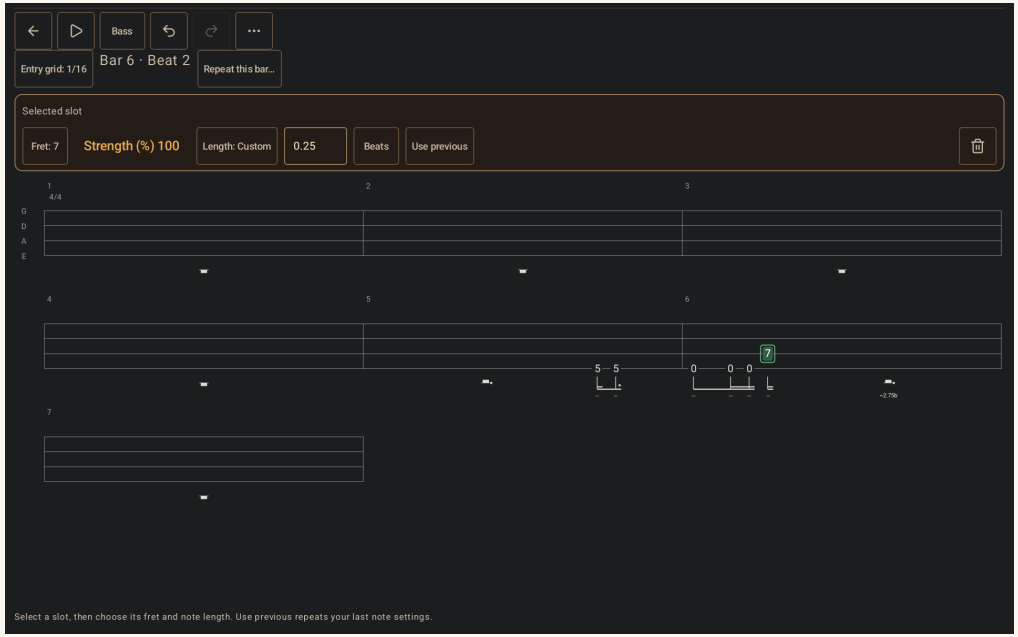


Halfway through beat one, add an open E lasting point two five beats. Add another in the following cell with the same length. Count this group: one, and, ah. Leave the second cell empty.

Build in the editor

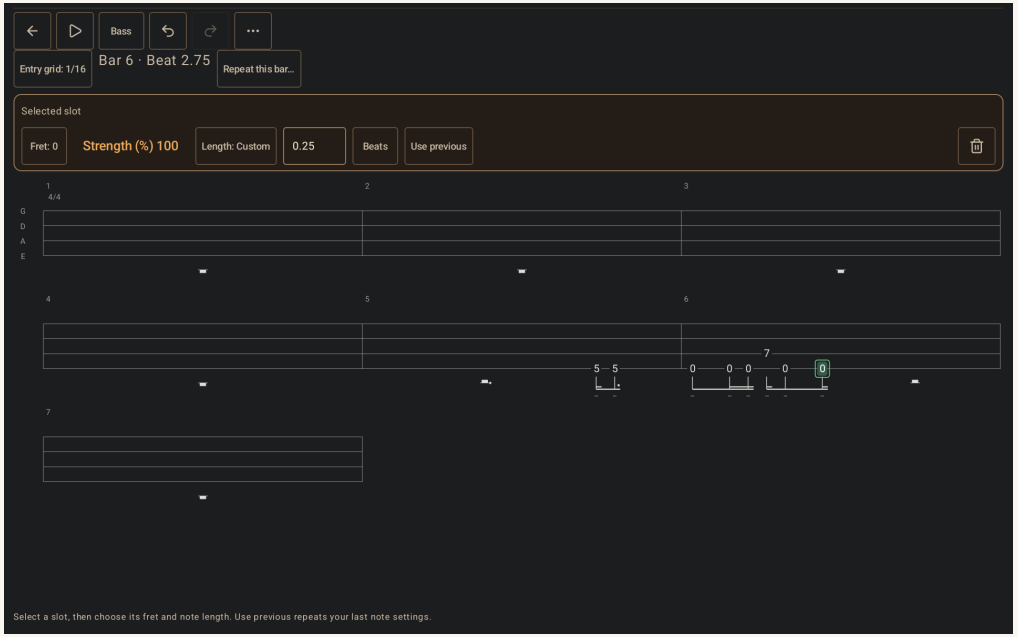
Follow the shared setup, then choose one route. Pause the video whenever you need.

Bar 6 / Beat 2 / Upper E



On beat two, move up one line to the A string and choose fret seven. Keep the length at point two five. This is E an octave above the open bottom string: the same note name, in a higher register.

Bar 6 / After beat 2

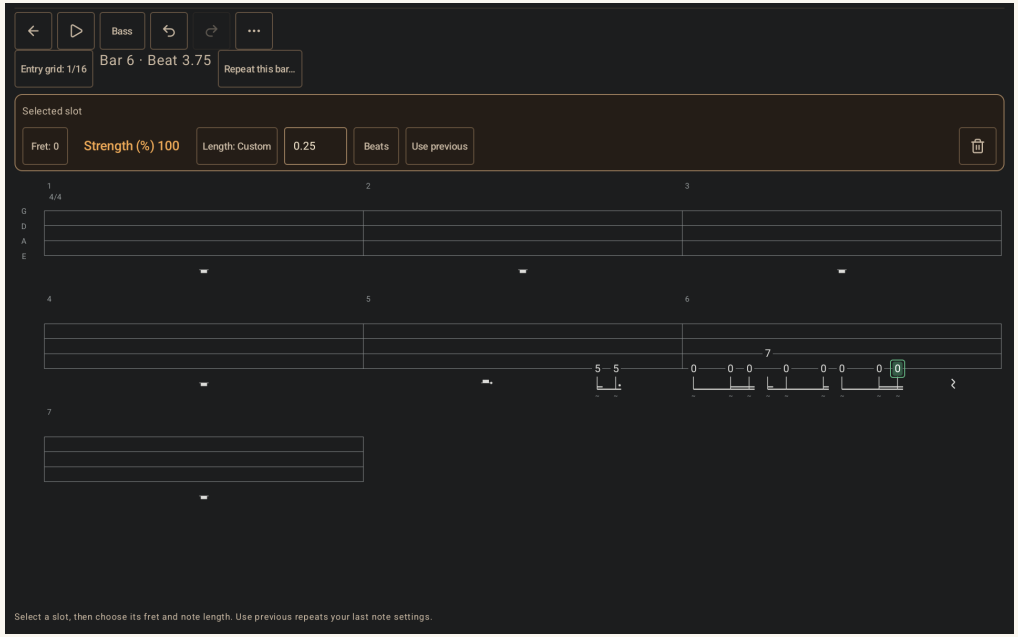


Return to the bottom string in the next cell. Add fret zero for point five beats. At the last cell of beat two, add another open E for point two five beats. Count two, ee, ah, with a gap on and.

Build in the editor

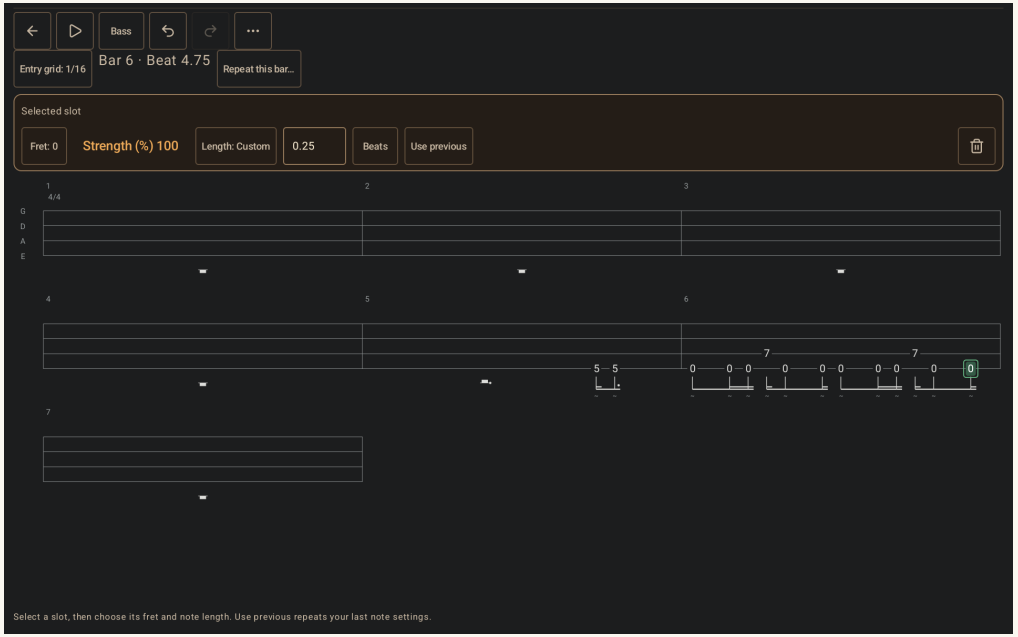
Follow the shared setup, then choose one route. Pause the video whenever you need.

Bar 6 / Beat 3



Repeat the first-beat shape on beat three. Start with an open E lasting point five beats. Then add two point-two-five open E notes on and and ah.

Bar 6 / Beat 4

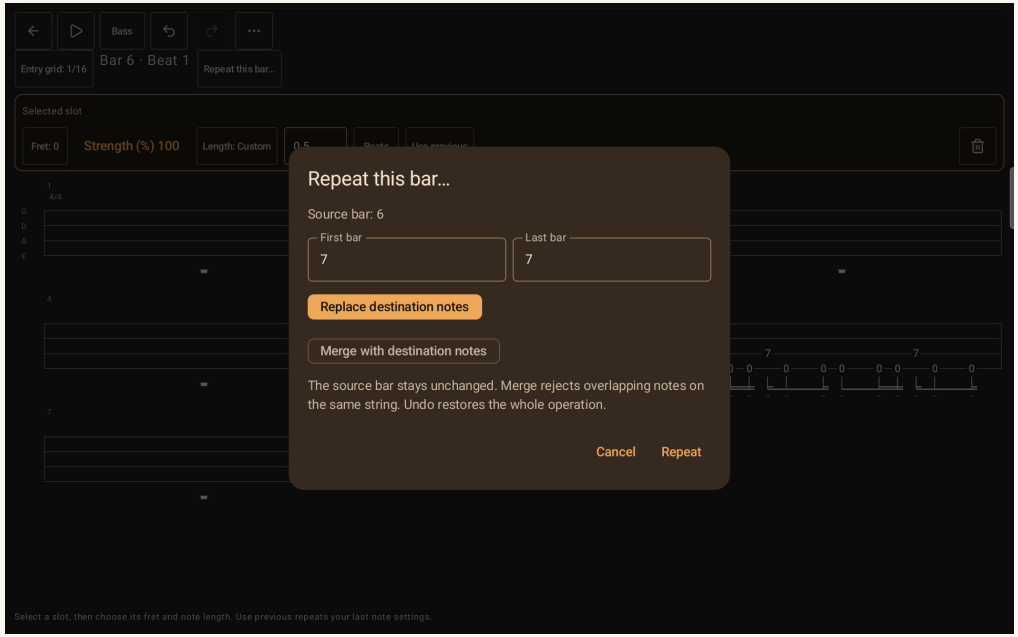


On beat four, add the upper E again: A string, fret seven, point two five beats. Return to the bottom string in the next cell for an open E lasting point five, then finish the bar with a point-two-five open E.

Build in the editor

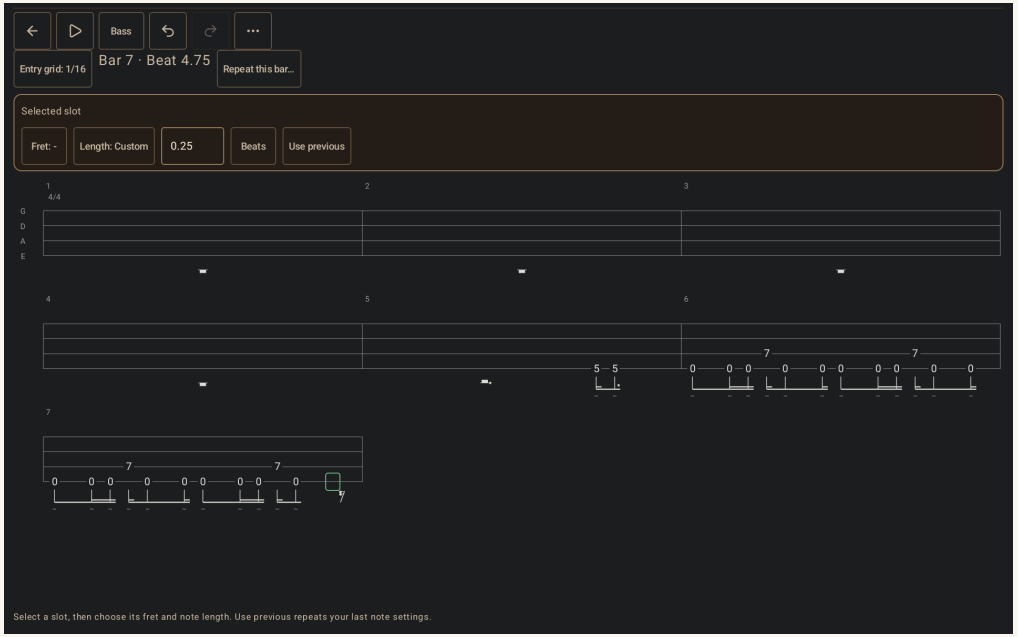
Follow the shared setup, then choose one route. Pause the video whenever you need.

Bar 7 / Repeat the rhythm



Tap a note in bar six so the bar indicator says six. Choose Repeat this bar. Set both destination boxes to seven if needed, keep Replace destination selected, and tap Repeat. This copies the rhythm into bar seven. We will change its ending next.

Bar 7 / Make room for the ending

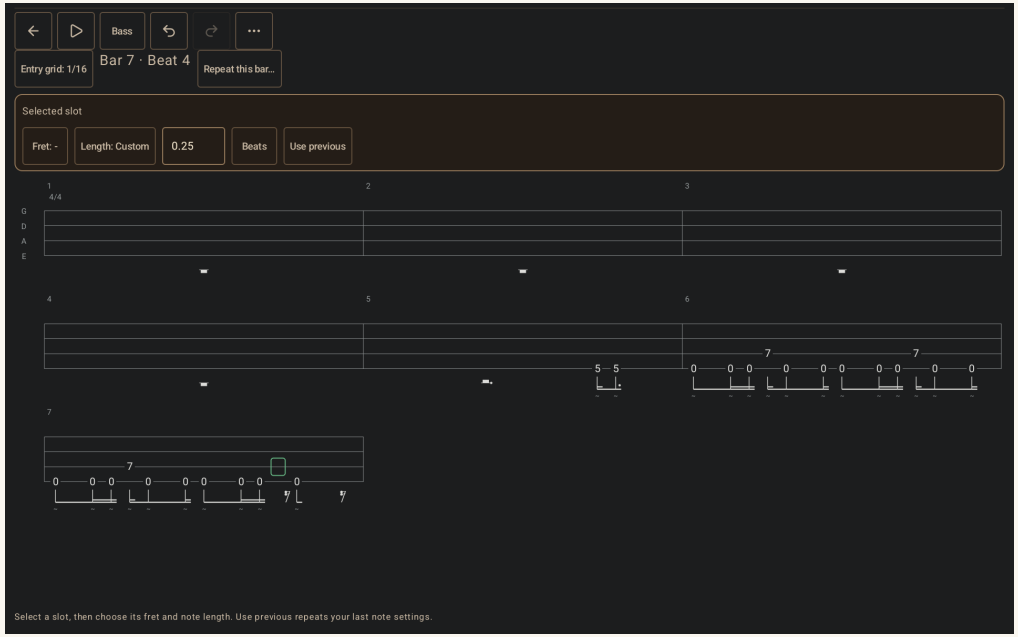


First remove the very last open E in bar seven. Select it, open More, then Note tools, and choose Delete. Close the tools. We need this space for a longer sliding note.

Build in the editor

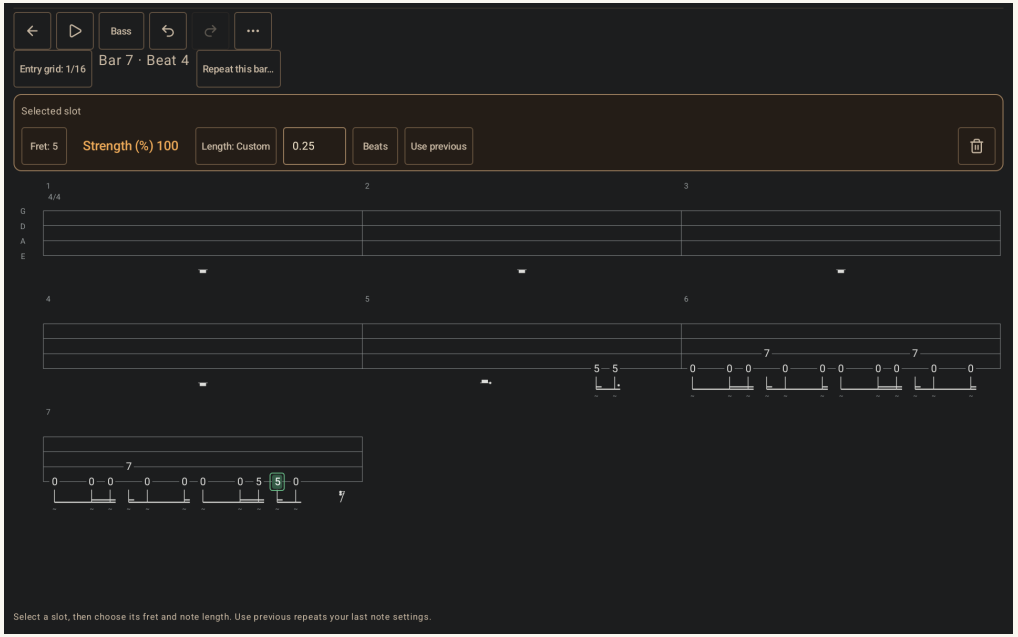
Follow the shared setup, then choose one route. Pause the video whenever you need.

Bar 7 / Make room for the ending



Now select the upper E on beat four of bar seven. Open More, Note tools, Delete, and Close. The ending uses the lower string here instead.

Bar 7 / Three A notes

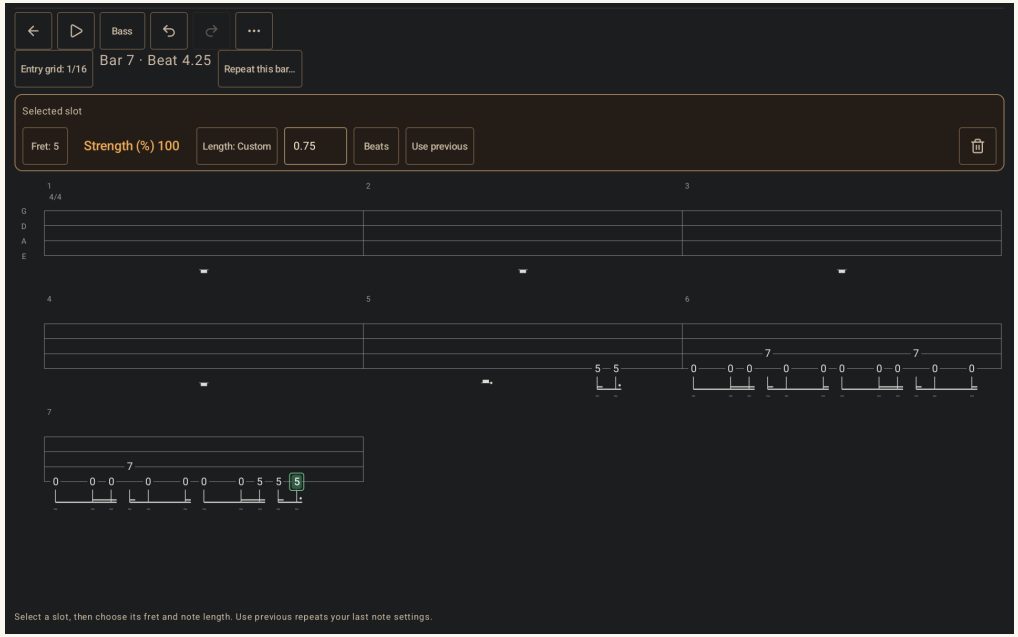


On the last cell of beat three, select the bottom-string open E and change its fret to five. Keep point two five beats. Add another fret five at the start of beat four, also point two five.

Build in the editor

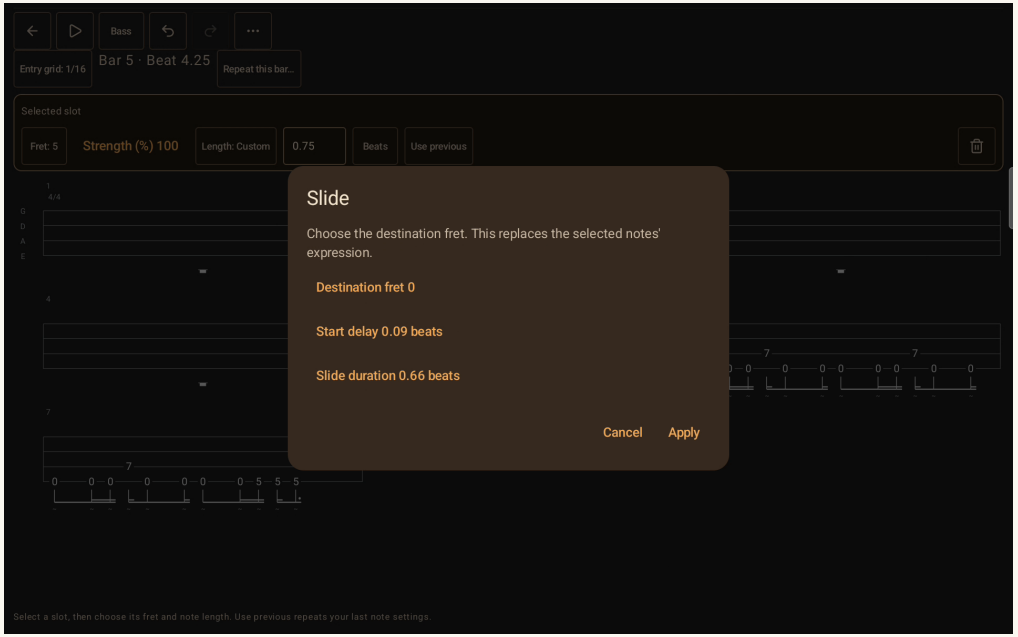
Follow the shared setup, then choose one route. Pause the video whenever you need.

Bar 7 / Hold the final A



In the next cell, select the bottom-string E. Change its length to point seven five beats and its fret to five. That gives us three A notes to finish, with the final one held across the remaining space.

Pickup / Add the downward slide

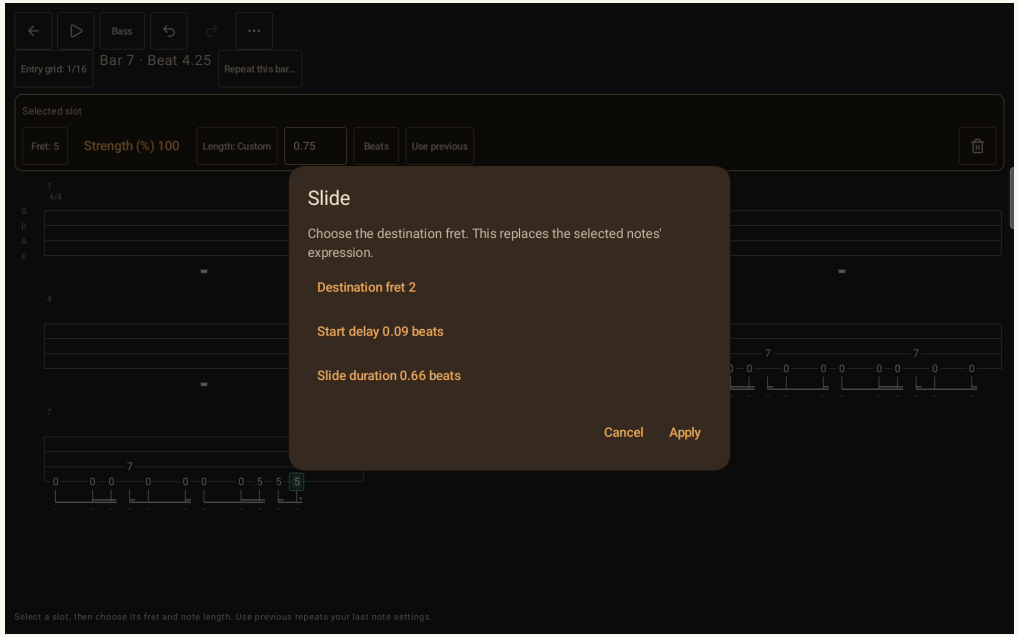


Select the second pickup note in bar five. Open More, Note tools, Techniques, then Slide. The destination fret is zero. Set Slide duration to point six six beats. Then set Start delay to point zero nine. Apply. The note begins at fret five, waits briefly, then slides down.

Build in the editor

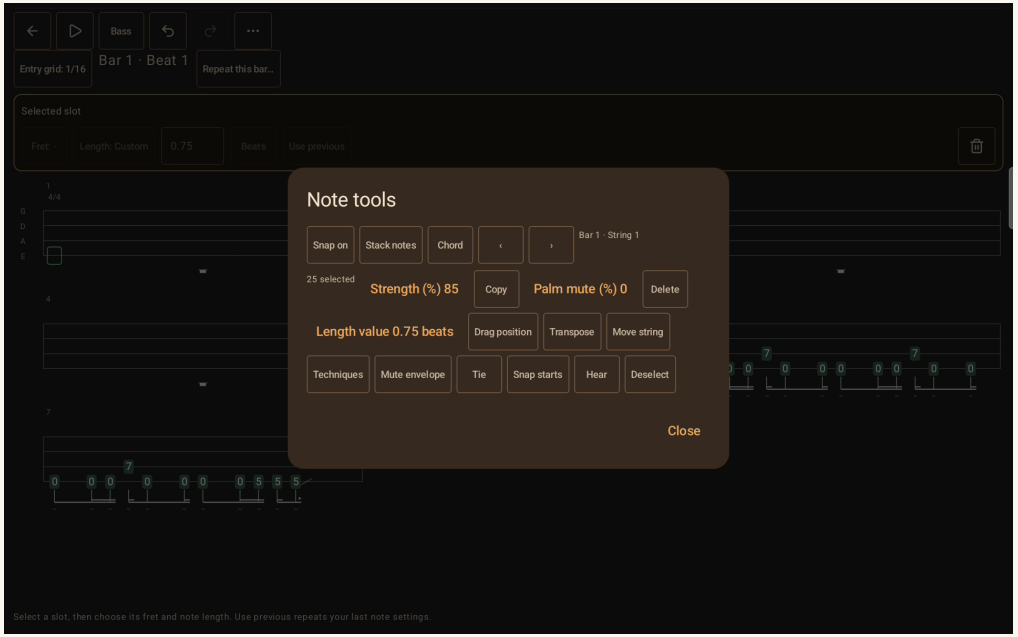
Follow the shared setup, then choose one route. Pause the video whenever you need.

Ending / Slide towards fret 2



Select the final A in bar seven and open the same Slide controls. This time set Destination fret to two. Set Slide duration to point six six beats. Set Start delay to point zero nine. Apply. This leads towards the F-sharp that would follow in the longer song.

Bass / Set the note strength

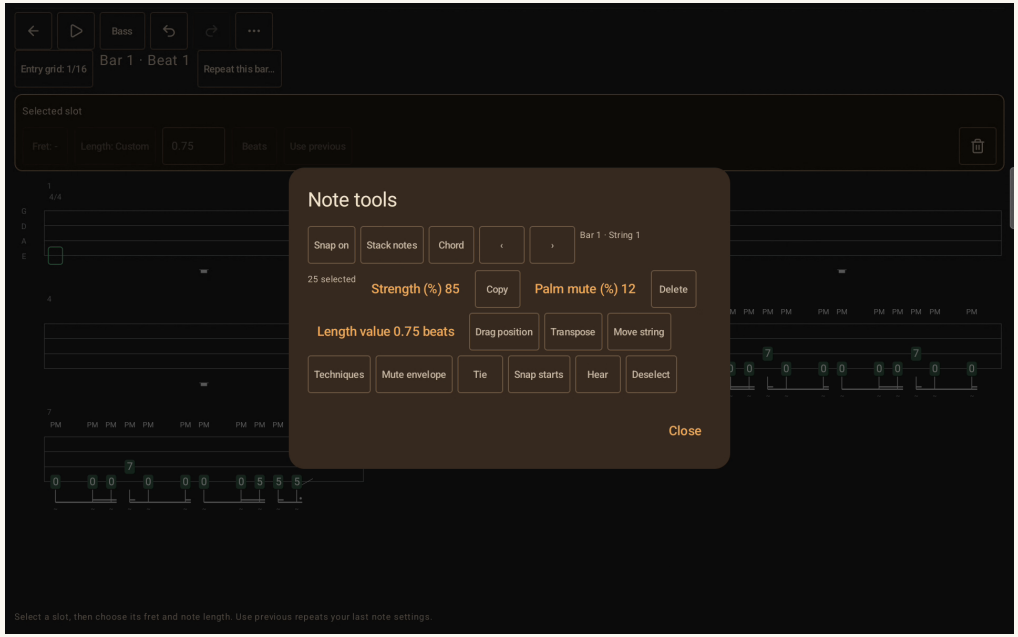


Open More and choose Select bars. Select all seven bars. Then open More and Note tools. Set Strength to eighty-five percent. This sets how firmly each note is played; the session volume will be balanced in the mixing lesson.

Build in the editor

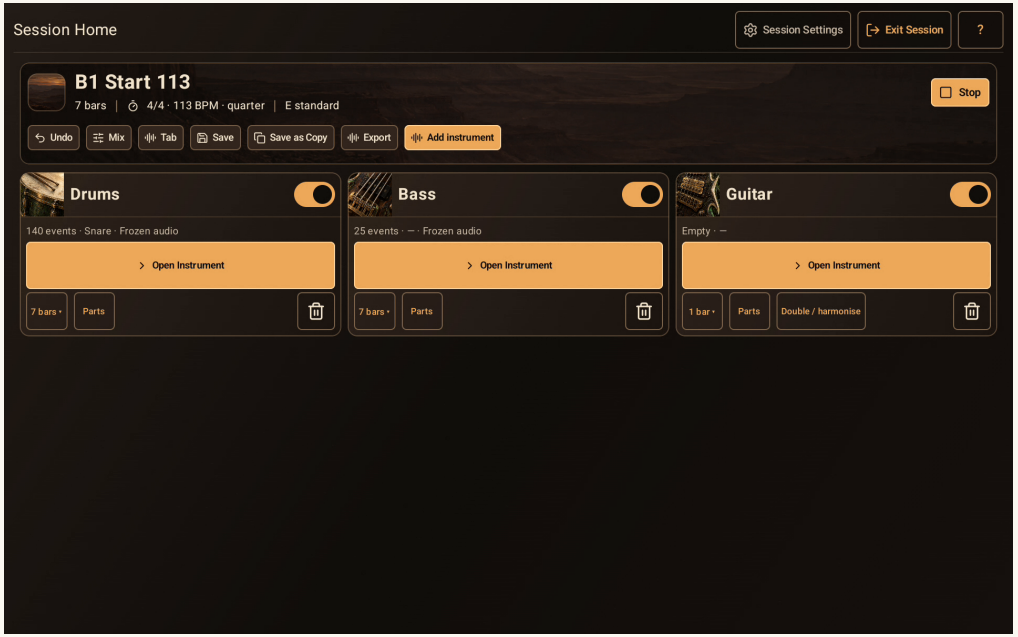
Follow the shared setup, then choose one route. Pause the video whenever you need.

Bass / Light palm muting



Set Palm mute to twelve percent, Apply, then Close. This gently damps the notes while preserving both slides. Check that the bass has twenty-five notes. We will listen at the finished tempo, one hundred and thirteen beats per minute.

Listen / Bass and drums

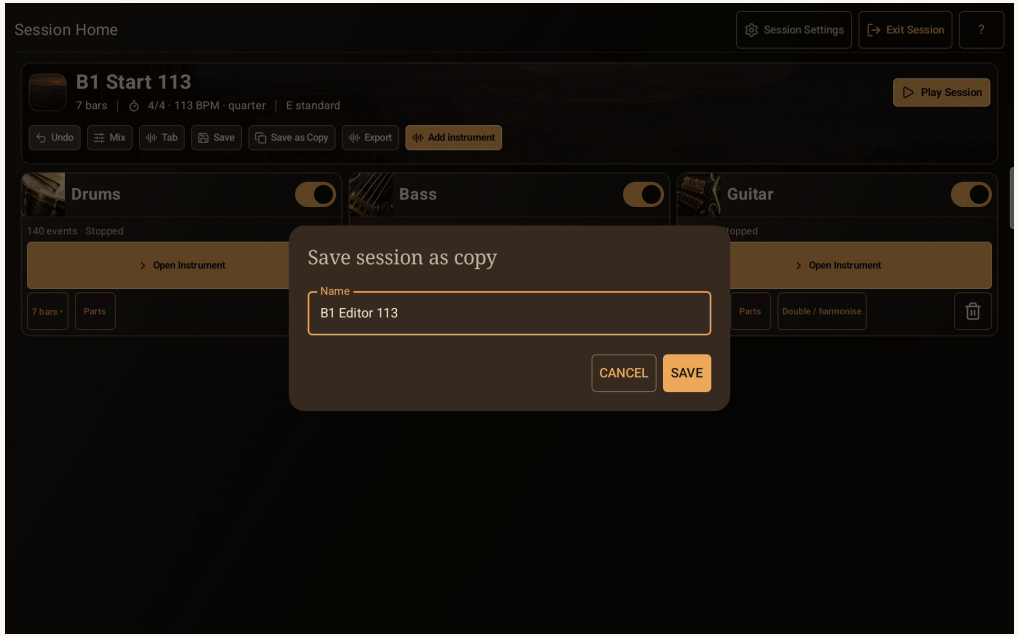


Play the session at 113 BPM. The drums begin immediately; the bass waits until bar five, beat four. Listen to the pickup, both open-E bars and the ending slide, then stop playback.

Build in the editor

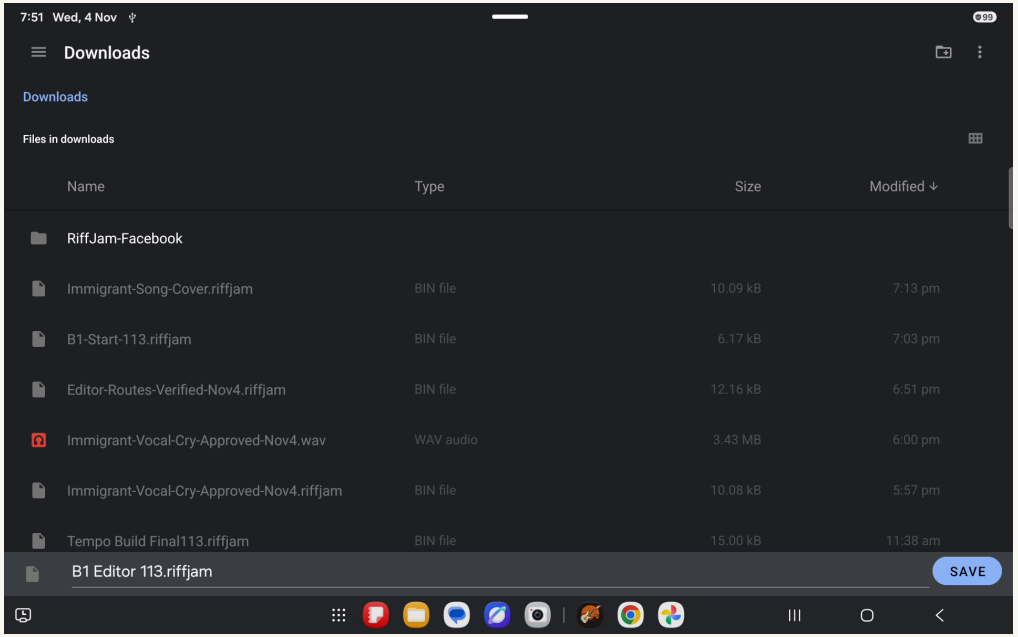
Follow the shared setup, then choose one route. Pause the video whenever you need.

Save / Keep the starting session



Choose Save as Copy and name this B one Editor one thirteen. Save as Copy keeps your empty starting session available. This is our finished bass-note checkpoint; the next sound lesson shapes its tone and effects.

Export / Editable session



Tap Export and choose RiffJam session. Keep the suggested name and tap Save in the file picker. This native file keeps your notes, slides and editable sounds, so you can continue on another device or compare your work later.